

Leo Lemberger

Junior Sound
Designer



Experiences

23/08/1997
12 rue des fossés st marcel
75005 Paris

(33) 07 77 00 44 19
moonduderecords@gmail.com

Fenrir Studio, Bordeaux, France

2019-Now

Creating sound assets and integrating sounds and Music in Wwise and Unreal Engine, mixing, on the puzzle and contemplative Game **Eole**.

Intern at Fenrir Studio (Animation and Video Games), Bordeaux, France

10/03/19-27/04/19

Sound design for multiples Animation Short-Movies.

Creating Sound design and Music for the prototype of a Horror Game with Unreal Engine and Fmod.

Creating sound assets in order to make a Soundbank made available to the participants to an Anim Jam.

Intern at Dvm Producoes Ltda and studios MOSH, São Paulo , Brasil

25/06/18-07/08/2018

Assistant on the mix of a Documentary on Viola Caipira (Brazilian traditional guitar).

Learning Midi with old analog Synthesizers, Samplers, Drum machines, and Sequencers.

Assistant on Mixes in 5.1, 7.1 and Octaphonic.

Intern at Stonestreet Studios, New York, USA, Scheduled by ESRA/ISTS - Paris

01/07/17-30/07/17

Audiovisual Creation Course.

Sound technique and Acoustic course.

Perchman and Composer on a Short-movie in english.



Education

ISTDS - Montréal

2019-2020 Bachelor degree in Game Sound Design

ESRA/ISTS - Paris

2016-2019 Bachelor degree in Sound Engineering, Dissertation on Audiovisual Installations and Interactive Medias

Baccalauréat ES - Paris

2016



Skills

Technical Skills
Use of interactive audio tools : Wwise, Fmod, Unreal Engine.
Use of editing tools : Pro Tools, Nuendo, Ableton.
Use of mixing devices in stereo and surround.
Use of recording studio hardware.
Recording ambiences, field recording and voice for movies and music.
Other skills
Use of Versioning Softwares : Git, Perforce, Atom.
Understanding of the necessity of maintaining good communication with the members of the team to create with efficiency altogether.
Languages
English (Fluent), French, Spanish.



Hobbies

-
- Video Games.
 - Electronic music composition, Guitar.
 - Musical composition and Sound design for theater, animation and web.
 - Parkour, Ski, Scuba Diving.
 - Travels and road trips.

